

Proverbs 8:7

Authorized King James Version (KJV)

For my mouth shall speak truth; and wickedness is an abomination to my lips.

Analysis

Wisdom speaks 'right things' (Hebrew 'nagiyd'—what is straightforward and truthful), and her lips 'abhor wickedness.' This establishes wisdom's moral character—absolute commitment to truth and hatred of evil. This reflects God's nature: He cannot lie (Titus 1:2) and is of such pure eyes He cannot look upon iniquity (Habakkuk 1:13). Reformed theology emphasizes God's holiness as foundational to His character. True wisdom, because it flows from God, shares this moral perfection. Any 'wisdom' that compromises truth or tolerates evil is false.

Historical Context

In ancient courts, advisors who spoke only to please kings led to disaster (1 Kings 22:6-28). True wisdom required courage to speak truth even when unpopular, reflecting the prophetic tradition in Israel.

Related Passages

John 3:16 — God's love and salvation

Ephesians 2:8 — Salvation by grace through faith

Study Questions

1. How do you respond when God's wisdom conflicts with cultural norms or personal desires?
2. In what situations are you tempted to compromise truth for peace or acceptance?
3. What does it mean practically to 'abhor wickedness' while showing grace to sinners?

Interlinear Text

כִּי	אֵת	יִהְיֶה	חֶפְזִי	וְתוֹעֵבָה	שִׁפְתִּי
H3588	truth	shall speak	For my mouth	is an abomination	to my lips
	H571	H1897	H2441	H8441	H8193
וְרָשָׁע:					
and wickedness					
H7562					

Additional Cross-References

Psalms 37:30 (Parallel theme): The mouth of the righteous speaketh wisdom, and his tongue talketh of judgment.

John 8:14 (Truth): Jesus answered and said unto them, Though I bear record of myself, yet my record is true: for I know whence I came, and whither I go; but ye cannot tell whence I come, and whither I go.

Proverbs 12:22 (Parallel theme): Lying lips are abomination to the LORD: but they that deal truly are his delight.

John 17:17 (Truth): Sanctify them through thy truth: thy word is truth.